

## LibXil RSA Library Overview

The LibXil RSA library provides APIs to use RSA encryption and decryption algorithms and SHA algorithms.

For an example on usage of this library, refer to the RSA Authentication application and its documentation.

## SDK Project Files and Folders

The following table lists and describes the LibXil RSA files and folders.

*Table 1-1: LibXil RSA Files and Folders*

File/Folder	Description
librsa.a	Contains the implementation
xilrsa.h	Header containing APIs.

## LibXil RSA Library Description

The `xilrsa` library contains the description of the RSA and SHA functions that you use to create and verify the signature. The RSA-2048 bit is used for RSA and the SHA-256 bit is used for hash.

### Use of SHA-256 functions

When all the data is available on which `sha2` must be calculated, the `sha_256()` can be used with appropriate parameters, as described.

When all the data is not available on which `sha2` must be calculated, use the `sha2` functions in the following order:

1. `sha2_update()` can be called multiple times till input data is completed.
2. `sha2_context` is updated by the library only; do not change the values of the context.

### SHA2 Example

```
sha2_context ctx;
sha2_starts(&ctx);
sha2_update(&ctx, (unsigned char *)in, size);
sha2_finish(&ctx, out);
```

### Class

```
struct sha2_context
```

**Macro****RSA definitions**

```
#define RSA_DIGIT unsigned long  
#define RSA_NUMBER¹ RSA_DIGIT
```

---

1. RSA\_NUMBER is a pointer to RSA\_DIGIT

**LibXil RSA APIs  
and  
Descriptions**

```
void rsa2048_exp (const unsigned char *base, const  
unsigned char *modular, const unsigned char  
* modular_ext, const unsigned char *exponent, unsigned  
char *result)
```

Parameters

modular: a char pointer which contains the key modulus

modular\_ext: a char pointer which contains the key modulus extension

exponent: a char pointer which contains the private key exponent

result: a char pointer which contains the encrypted data

Returns

None

Description

This function is used to encrypt the data using 2048 bit private key.

Includes

xilrsa.h

---

```
void rsa2048_pubexp (RSA_NUMBER a, RSA_NUMBER x, unsigned
                      long e, RSA_NUMBER m, RSA_NUMBER rrm )
```

Parameters  
a: RSA\_NUMBER containing the decrypted data.  
x: RSA\_NUMBER containing the input data  
e: unsigned number containing the public key exponent  
m: RSA\_NUMBER containing the public key modulus  
rrm: RSA\_NUMBER containing the public key modulus extension.

Returns  
None

Description  
This function is used to decrypt the data using 2048 bit public key

Includes  
xilrsa.h

---

```
void sha2_finish (sha2_context * ctx, unsigned char
                  * output )
```

Parameters  
ctx: Pointer to sha2\_context structure.  
output: char pointer to calculated hash data.

Returns  
None

Description  
This function finishes the SHA calculation.

Includes  
xilsha.h

---

```
void sha2_starts (sha2_context * ctx)
```

Parameters  
ctx: Pointer to sha2\_context structure that stores status and buffer.

Returns  
None

Description  
This function initializes the sha2 context.

Includes  
xilsha.h

---

```
void sha2_update (sha2_context * ctx, unsigned char
                  * input, unsigned int ilen )
Parameters          ctx: Pointer to sha2_context, structure.  
                    input: Char pointer to data to add.  
                    ilen: Length of the data.  
Returns            None  
Description        This function adds the input data to SHA-256 calculation.  
Includes           xilsha.h
```

---

```
void sha_256 (const unsigned char * in, const unsigned
               int size, unsigned char * out)
Parameters          in: Char pointer which contains the input data.  
                    size: Unsigned int which contains the length of the input data.  
                    out: Output buffer that contains the hash of the input.  
Returns            None  
Description        This function calculates the hash for the input data using SHA-256
                   algorithm. This function internally calls the sha2_init, updates and
                   finishes functions and updates the result.  
Includes           xilrsa.h
```